

CITY OF CHEYENNE

BUSINESS LICENSE APPLICATION

SECOND HAND DEALER



ANNUAL/NONREFUNDABLE FEE: \$80.00

LICENSE # _____

NEW
CHANGE OF OWNERSHIP \$30 Fee
CHANGE OF LOCATION \$30 Fee

This application is for a license to buy, sell, exchange or deal in personal property that has been previously used, broken or disfigured within the City for the purpose of a second hand dealer (Ordinance No. 2685; City Code Title 5, Chapters 5.04, 5.08, 5.60).

BUSINESS NAME: _____

APPLICANT'S NAME: _____

OWNER'S NAME: _____

BUSINESS ADDRESS (must be business zoned): _____

MAILING ADDRESS (if different from above): _____

TELEPHONE #: _____ FAX #: _____

DATE OF BIRTH: _____

AFFIDAVIT/AUTHORIZATION

The undersigned applicant hereby authorizes the City of Cheyenne and its agents and employees to seek information and conduct investigations into the truth of the foregoing statements as set forth in this application, and agrees to comply fully with the Rules and Regulations of the City of Cheyenne, Wyoming, governing the license requested, and further declares that the foregoing information contained in this application is true and correct.

_____ Date Applicant Signature

STATE OF WYOMING)
) ss.
County of Laramie)

Subscribed and sworn to before me this _____ day of _____, _____.

Notary Public
My Commission Expires: _____

SEAL

This application is available in alternative, accessible formats upon request.

APPROVALS:

The Mayor and City Clerk will provide written approval only after all other approvals have been obtained. The City Clerk's staff will acquire these approvals for applicants.

Zoning Office: _____ ZONED: _____
(2101 O'Neil Avenue, Room 202/637-6282)

Police Department: _____
(415 W. 18th St./637-6521)

Fire Prevention: _____
(415 W. 18th St./637-6327)

City Clerk: _____
(2101 O'Neil Avenue, Room 101/638-4301)

FOR USE BY CITY CLERK'S OFFICE: BY: _____

MR#: _____ FEE PAID: _____ DATE PAID: _____ DATE ISSUED: _____

COMMENTS: _____

New Construction: _____ Existing Building: _____ Change of Use: _____

Previous Owner (if applies): _____